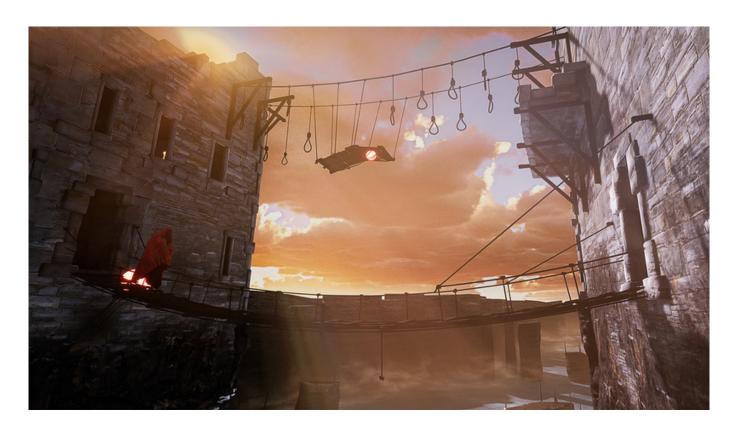
Game Of Puzzles: Nature Download With License Key



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About This Game

Game Of Puzzles: Nature - is a puzzle game in which you have to assemble a single image from individual pieces. You need to collect from the small pictures one big and after you may to going at the new level. Features:

- 60 levels (the amount will increase)
- A range of sizes from 6 to 36 pieces
- Perfect for ages 3+
- Auto Saving
- Simple mouse control
- Traditional puzzle gameplay
- Steam Achievements

Credits: This game was created using Clickteam Fusion 2.5! Music by Erwarda Savitnaag.

Title: Game Of Puzzles: Nature Genre: Casual, Indie, Strategy Developer: Snkl Studio Publisher: Snkl Studio Franchise: Game Of Puzzles Release Date: 11 Apr, 2019

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Minimum:

OS: Windows 7

Processor: 2.0 GHz CPU Dual Core

Memory: 1024 MB RAM

Graphics: 512 MB

DirectX: Version 9.0

Storage: 200 MB available space

English, French, Italian, German, Arabic, Bulgarian, Hungarian, Vietnamese, Greek, Danish, Traditional Chinese, Simplified Chinese, Korean, Dutch, Norwegian, Polish, Portuguese, Romanian, Russian, Thai, Turkish, Ukrainian Chinese, Simplified Chinese, Simplified Chinese, Norwegian, Polish, Portuguese, Romanian, Russian, Thai, Turkish, Ukrainian Chinese, Simplified Chinese, Simplifie







Visual Novel with management elements. Gameplay isn't groundbreaking but serves it's purpose. Art is a wonderful classic-gothic handdrawn style that compliments the atmosphere. Sound is... there. No VAs whatsoever.

The story is deeply resembling of Faust (the MC is even named Faust) but with enough changes to the story to make it original.

As the game itself will tell you as soon as it boots it, this is a VERY dark game with VERY dark subject matter. The entire game is an allegory of child abuse and exploitation. It's not as depressing as This War Of Mine, but is within that mood.

A good game to play in short bursts but you can beat it pretty quickly if you know what you're doing.

Recommend, but get it on sale. 15 bucks is too much for this IMO.. A different take on the clicker style of game, takes a little while to work out how it all works thanks to a lack of meaningful tutorial but it's worth keeping on with it. I really recommend this game for chapter 1&2. Because Chapter 3 Reused a Multiplayer map! Maybe they could of done

Chapters first then release Multiplayer. I think the developers was in a rush for chapter 3. And everybody knows chapter 4 will be Forest A nether Multiplayer map. But actually in chapter 3 after you pass out A Nether multiplayer map. Oh my god. What has this game turned into to. There are a lot of YT gamer's complaining of chapter 3. Honestly chapter 3 is easy. I even beat it on hardcore mode. Warning Bull part is hard As heck. Honestly i gotta say. This game is stupid. I am grilling the title right now. But yeah i have to give this a bad review because this game did a bad job. oh yeah the first case did better. But wait. there's more. You can see that there are different developers. That's why this game stupid and the other is really lit. [I suggest the developers from the first game redo this!]

I might refund. Fundamentally cruddy, broken and unfinished, an opportunity gone to waste.

The UI and menus are an eyesore and mostly don't make any sense and furthermore aren't even translated (from Russian) in some places despite setting the language to English.

There's supposedly lots of content, cars, tracks and customization, yet every race plays and feels the same, which in MadOut's case is not a good thing. There's no objectives, tracks are extremely linear and bland, the cars handle like shopping carts and the weapons don't really do anything at all.

All the advertized visual settings don't do anything for the game because even maxed out it's painful to look at. Mind you most of the sceenshots and even the trailer video are heavily post processed, for a good reason.

MadOut needs a complete rework in order to justify any kind of pricetag. Do not buy this; it's\u2665\u

Good stuff: -gameplay -music -artwork

It's really hard to say if there are any cons worth mentioning. Pretty much any problems it had at launch have been patched out. I guess its a little short, but for the price it's hard to even complain about that.

This is a neat game. If you like Heretic or Hexen looking things, thats here. Although the ground is flat like in Wolfenstien, but that's not so much of a bad thing, just something to consider. The level design is cool though, and pulls of some neat tricks. Atmosphere is spooky and dream-like, if that's what the dev is going for he nailed it.

I hope the developer makes more games like this. Instant buy. Ten outta ten... fifteen outta ten.. I guess it's not too bad. Hoped for more though.

Hoped for more in fight gore in arenas. At the current state it's just 2 guys beating on each other until the other one falls. I would like to congratulate James on this magnificent game;0. The sound is truely immersive, especially the hurt sound ;). The

graphics a wonder to the eye, and to round everything up this masterpiece ± 0.39 ;). Shame about the shop button but probably for the best as i would spend \$\$\$ on this;) Lots of love Mum If you havent playd Gabriel Knight: Sins of the Father you are missing hestory. I played this game many times for the story alone and amazing characters and unforgettable story.

[+] Epic Story

[+] Click and Point

[+] Easy to Get in to

[+] Good puzzels

[+] Best Game that Sierra made

[-] you need to slow DosBox to 5-10% cpu[Ctrl+F11] to complete two small thins in the game. The best think is to run the game on 10% all the time. it work for my like charm and to avoid stranger things all together.. Pros:

-Its only a dollar

(and for only a dollar it has 20 levels and a fairly good concept)

-Fun at first glance

-Mechanics are fun

Cons:

-Music becomes very repetitive, a 30 second sound bit on loop if not longer

-Not very enjoyable after awhile

-Personally would not pick this back up ever again after platying through it some. It's discount stanley parable with a bunch of uninspired artsy edgy symbolism ripped from 100000 student projects. Don't waste your time.. Bad voiceacting... Inposibile to aim whit ironsights... Bad story... Not worth it.. great game i bought it day one but since it didnt have leaderboards i refunded it but just rebought it after i heard about the update now im addicted

it still needs a way to get back to the main menu and leaderboards without having to exit and restart the game other than that totally replayable blast fest with good variety of stuff

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